

Academic Master's Programme and Dual Award Master's Programme in **INTERIOR & LIVING DESIGN**

September 1th 2025

November 6th 2025

February 1th 2026

The Academic Master's Programme path consists of 4 modules (course + workshop) plus 1 module including a professional experience and a Final Project.

The Dual Award Master's Programme path includes additional dedicated modules, as the 6th module related to the Final Major Project.

THEORETICAL COURSES

Design Culture
Design Formation
Personal Branding Portfolio
Professional Accelerator
Activities

CORE WORKSHOPS

Design of Spaces
Envisioning

ELECTIVE WORKSHOP

One to be chosen among:
Advanced Design & Processes
Identity Design
Urban & Landscape Design
Architectural Design
Retail & Visual Merchandising

Nowadays the design of spaces plays an important role in creating multi-disciplinary platforms where people experience new cultural and social scenarios. It is all about behaviours, habits, interests and the lifestyle of people in society. Material and immaterial aspects must be continuously analysed throughout the process of project development, including innovative emerging technologies and new perspectives of communication.

The Master in Interior & Living Design explores the maximum potential of interior design projects, focusing on innovative and visionary solutions in collaboration with the design industry. The critical thinking throughout the problem setting approach is constantly examined to answer the design questions of the future. Students encounter the best practices and design methodologies to help identify their own creativity and professional skills. The unique pedagogic approach of multi-cultural and cross-disciplinary experiences expands the professional assets of students and builds a future career network in Milan and in the international environment.

INTERIOR & LIVING DESIGN



DOMUS ACADEMY MILANO design mundo afora

Final project by
Vissarut Suebprasit



INTERIOR & LIVING DESIGN

AUDIENCE

The programme is suitable for candidates who have a first-level degree and/or professional experience in interior design, product design, architecture, engineering, visual arts, or other related disciplines, who wish to take their careers to the next level in the field of interior design.

LEARNING OUTCOMES

On successful completion of this programme students will be able to:

- Get an in-depth knowledge and understanding of contemporary culture and society to undertake their own research in design.
- Solve the challenges of creating interior spaces by combining theory, practice and critical thinking to achieve their personal vision.
- Experience a multi-cultural design environment fostering cross-cultural perspectives and leverage an interdisciplinary approach to create innovative interior & living design concepts.

The programme ensures students will gain the skills and attributes to:

- Apply creative, intellectual, and technical knowledge through industry-based projects to design innovative interior & living design concepts, adapting to evolving multicultural environments, influences, technologies, and consumer behaviour.
- Develop critical thinking and undertake inter-disciplinary research to interpret market influences, trends, client needs and contexts to deliver innovation for future design, marketing and business opportunities.
- Engage in cross-cultural creative dialogue and collaborative experiences to achieve cutting-edge creative business solutions responding to contemporary and future concerns.

CAREER OPPORTUNITIES

Students will be taught to understand the culture and practices of international interior design to pursue creative roles in the fields of interior architecture, design strategy, research and management. Start their own business of interior and multi-disciplinary design or explore related roles, including:

- INTERIOR ARCHITECT
- INTERIOR STYLIST
- DESIGN RESEARCHER
- DESIGN WRITER
- ENTREPRENEUR

COMPANIES

The Master in Interior & Living Design has worked with: Alessi, Archivio Storico Olivetti, Aster Cucine, BASE Milano, Kartell Museo, Interni, MUBA, Natuzzi, Ostello Bello, Park Hyatt Milano, Pitti, Timberland, Triennale di Milano, Tucano.

TOP: DYNAMIC OCEAN by Fangyi Chen, Vissarut Suebprasit, Hangrok Cho in collaboration with Kult

BOTTOM: TAOFAL_COOK + KEEP, HESTIA_TRIM AS HOST by Jedsada Baiya and Maryana Heilman in collaboration with Laurameroni